

## Maine Statewide Assessment

April 3, 2018



# Paul Ouimet



Developing Destination

# Scenario Model



DESTINATION

N=

Established

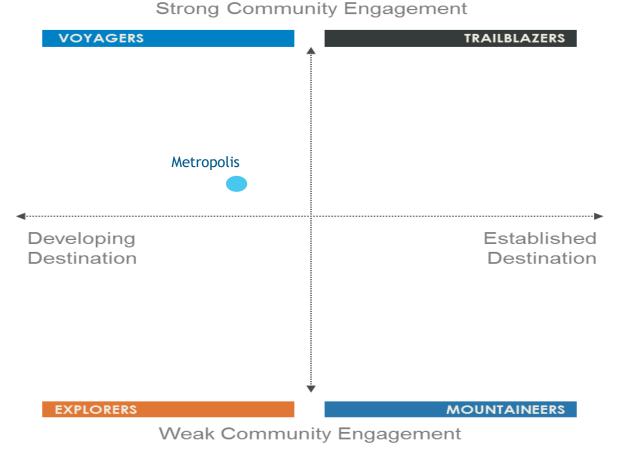
Destination

### **Purpose of Diagnostic Tool**



Scenario model intended to be strategic diagnostic tool, not a benchmarking index to rank DMOs, CVBs or destinations

#### **Objective self-assessment to help identify priorities and strategies for the future**





### **Destination Strength Variables**





#### **Community Support & Engagement Variables**





### **Destination Assessments**



350 destinations from 18 countries 0

154 detailed assessments completed in 11 countries



#### 50 underway or planned, including 4 other countries



65 in discussions, including 14 other countries

USA, Canada, Mexico, Switzerland, Colombia, Korea Guatemala, Taiwan, Denmark Australia, Brazil Dominican Republic, El Salvador, Ecuador, South Africa

Peru, Argentina, Dubai, Germany, Honduras, Chile, New Zealand, United Kingdom, Thailand, Micronesia, Philippines, Russia, Ghana, Nigeria

**NEXT** 

### **Destinations Completed - U.S.**





### **Destinations Completed – International**





#### **Regional Assessments**















Multi-User Online Diagnostic Tool Results: State of Maine Assessment

March 29, 2018



### **8 Regional Assessments**

#### April 10

- Portland: Greater Portland & Casco Bay
- Auburn: Maine Lakes & Mountains

#### April 11

- Farmington: Maine Lakes & Mountains
- Hinckley: Kennebec Valley

#### April 12

- Dover-Foxcroft: Maine Highlands
- East Millinocket: Maine Highlands April 13
  - Bangor: Maine Highlands

#### October 16

- Fort Kent: Aroostook County
- Presque Isle: Aroostook County October 17
  - Machias: Downeast & Acadia
  - Ellsworth: Downeast & Acadia

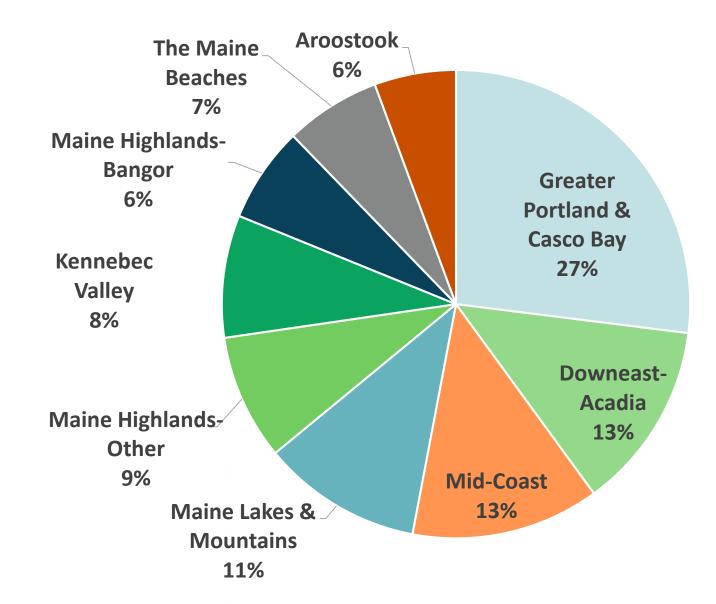
#### October 18

- Rockland: Maine Mid-Coast and Islands
  October 19
  - Biddeford: The Maine Beaches



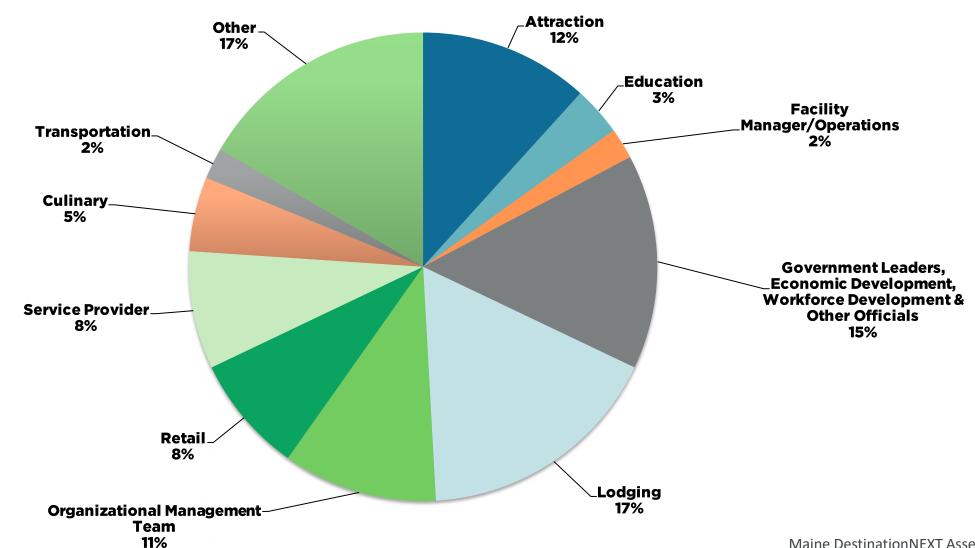


#### 1,033 Responses - by Region

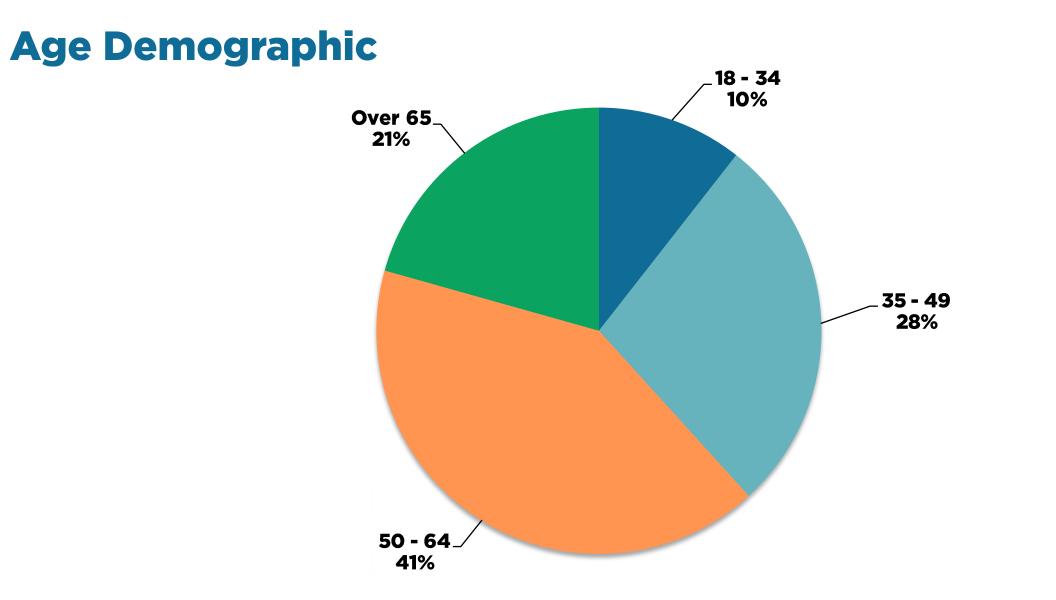




#### 1,033 Responses – By Stakeholder



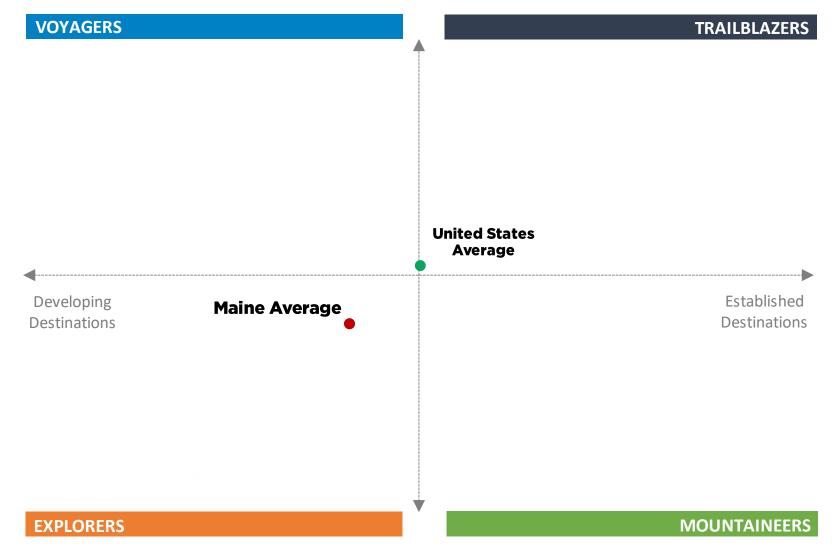






### **State of Maine Overall Assessment - Industry**

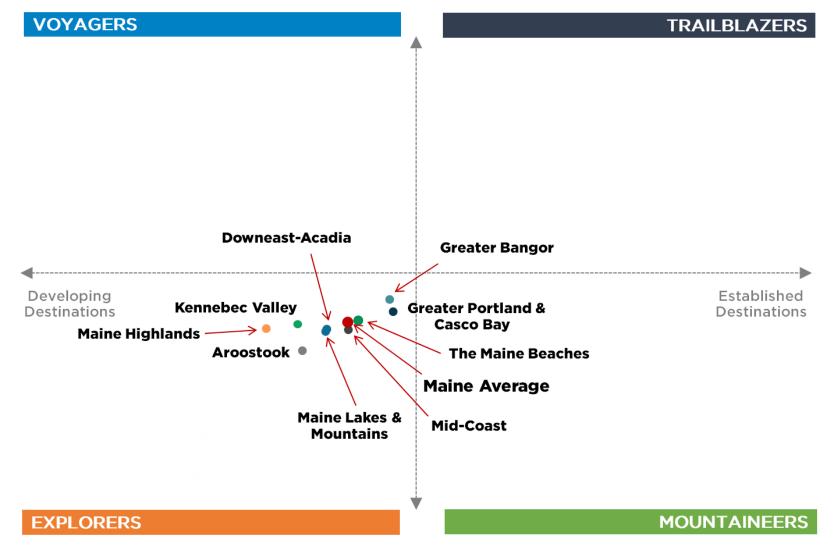
Strong Community Engagement





### **State of Maine Overall Assessment - Regions**

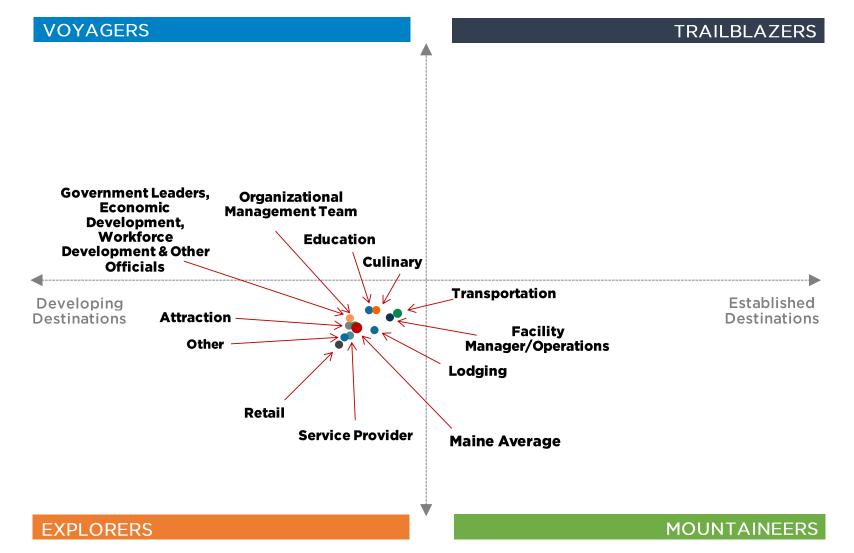
Strong Community Engagement



#### State of Maine Overall Assessment -**Stakeholder Group**



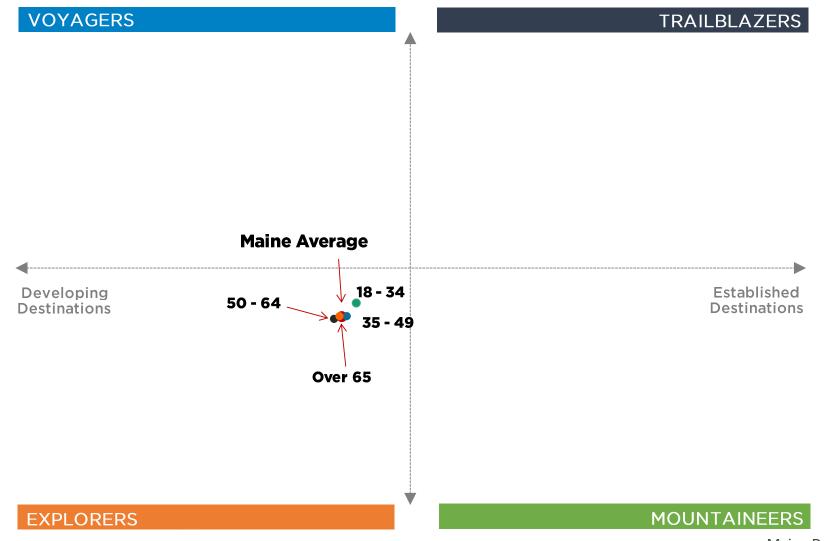
Strong Community Engagement





### **State of Maine Overall Assessment - Age**

Strong Community Engagement



Weak Community Engagement

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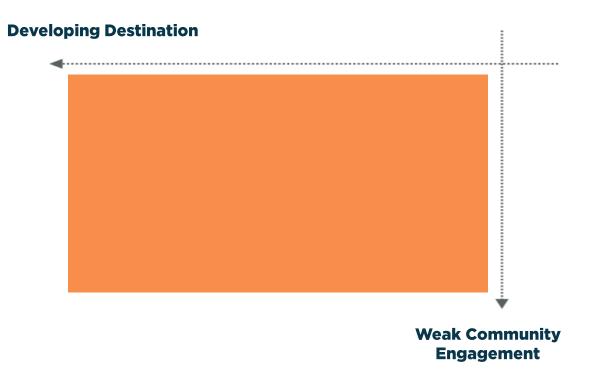


#### **Explorers**

These DO's and destinations desire an inspired tourism vision and activated community to make it happen.

#### **Key Strategic Challenges**

- Rallying the community to work together towards a realistic vision and strategy
- Building community recognition and acceptance that transformational change is needed
- Implementing the strategy with limited resources



#### **Destination Strength Rankings – Global Averages**





		Relative Importance	Perceived Performance
	Brand	1st	7 <sup>th</sup>
	Destination Performance	2 <sup>nd</sup>	1st
×	Attractions & Entertainment	3rd	3rd
	Accommodation	4 <sup>th</sup>	4 <sup>th</sup>

#### **Destination Strength Rankings – State of Maine**





	Relative Importance	Perceived Performance
Convention & Meeting Facilities	1st	10 <sup>th</sup>
Accommodation	2 <sup>nd</sup>	7 <sup>th</sup>
Attractions & Entertainment	3rd	<b>1</b> st
Mobility & Access	4 <sup>th</sup>	9 <sup>th</sup>

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### **Destination Strength – Report Card**



	Relative Importance (0-100%)			Perceived Performance (1-5 scale)			
Variable	Industry Average	Maine Average	Standard Deviation	Industry Average	Maine Average	Standard Deviation	
Convention & Meeting Facilities	9.7%	11.3%	1%	3.11	2.62	0.71	
Accommodation	10.5%	10.9%	2%	3.54	3.06	0.71	
Attractions & Entertainment	10.8%	10.8%	1%	3.65	3.49	0.75	
Mobility & Access	10.1%	10.6%	2%	3.12	2.76	0.67	
Destination Performance	10.0%	10.5%	1%	3.88	3.18	0.70	
Sports & Recreation Facilities	9.4%	10.1%	1%	3.29	3.22	0.65	
Brand	10.5%	9.8%	2%	3.49	3.42	0.57	
Events	9.7%	8.9%	2%	3.63	3.27	0.70	
Communication & Internet Infrastructure	10.1%	8.7%	2%	3.39	2.77	0.82	
Air Access	9.2%	8.3%	2%	3.16	3.08	0.53	

#### **DESTINATION STRENGTH - 0** INDUSTRY AVERAGE DESTINATION STRENGTH

#### **RESULTING SCENARIO**

Green shading signifies that the destination outperformed the industry average by greater than 0.2. Yellow shading signifies that the destination underperformed the industry average by greater than 0.2 but less than 0.4. **Red** shading signifies that the destination **underperformed** the industry average by greater than 0.4.

#### **EXPLORERS**

3.08

3.49

Note

#### **Destination Strength -Regional Report Card**



Perceived Performance (1-5 scale)										
Variable	Maine Average	Aroostook	Downeast- Acadia	Greater Portland & Casco Bay	Kennebec Valley	Maine Highlands	Greater Bangor	Maine Lakes & Mountains	Mid-Coast	The Maine Beaches
Convention & Meeting Facilities	2.62	2.21	2.46	2.87	2.28	2.03	3.12	2.53	2.70	2.73
Accommodation	3.06	2.67	2.91	3.41	2.59	2.32	3.39	2.96	3.14	3.20
Attractions & Entertainment	3.49	2.83	3.35	3.95	3.11	2.87	3.20	3.18	3.83	3.59
Mobility & Access	2.76	2.84	2.81	2.85	2.65	2.60	2.89	2.67	2.63	2.73
Destination Performance	3.18	2.82	3.06	3.50	2.81	2.71	3.40	2.97	3.13	3.34
Sports & Recreation Facilities	3.22	3.39	3.09	3.35	3.22	3.09	3.47	3.29	2.91	2.95
Brand	3.42	3.36	3.49	3.47	3.22	3.31	3.41	3.35	3.41	3.58
Events	3.27	3.17	3.21	3.36	3.31	2.85	3.84	3.11	3.34	3.10
Communication & Internet Infrastructure	2.77	2.69	2.48	3.02	2.46	2.37	2.97	2.75	2.68	2.94
Air Access	3.08	2.66	2.95	3.35	2.80	2.64	3.21	2.93	3.20	3.23

DESTINATION STRENGTH - Maine Average	3.08
INDUSTRY AVERAGE DESTINATION STRENGTH	3.49

#### **RESULTING SCENARIO**

#### EXPLORERS

Note

**Green** shading signifies that the region **outperformed** the destination average by greater than 0.2.

Yellow shading signifies that the region underperformed the destination average by greater than 0.2 but less than 0.4.

**Red** shading signifies that the region **underperformed** the destination average by greater than 0.4.

### **Convention & Meeting Facilities**

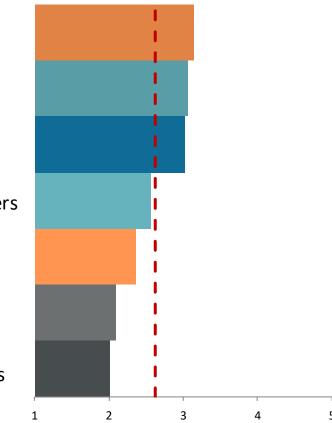


Where possible, hotels/other meeting venues take full advantage of the views

- Has good, unique off-site venues for special events
- The addition of a convention center in Southern Maine would improve the destination
- Offers an abundance of professional and experienced convention and/or meeting services suppliers

Has the necessary convention, meeting, and trade show facilities to compete today

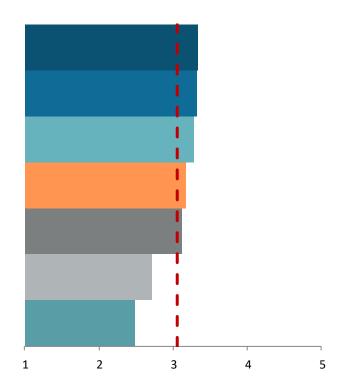
- Convention center meeting and networking space is well branded
- Has the necessary convention, meeting, and trade show facilities to compete for the next 25 years



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#### Accommodation

- The location and proximity of accommodation options in the region meets visitor needs
- Has adequate hotel accommodations capacity
- Offers a diversity of accommodation price options
- Has adequate shared economy accommodations capacity (e.g. airbnb, VRBO)
- Has a healthy presence of well-known brand name hotels
- The increase of short-term housing rentals in the market has not affected the current housing accommodation offering
- Has a sufficient number of large, headquarter hotels



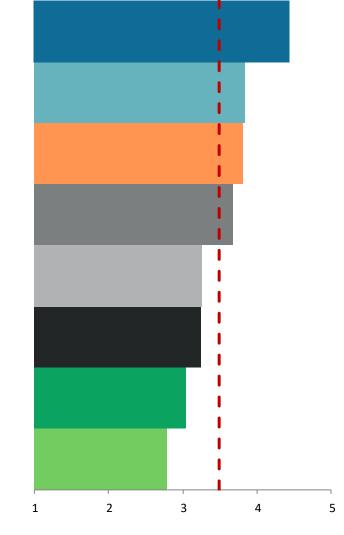


### **Attractions & Entertainment**



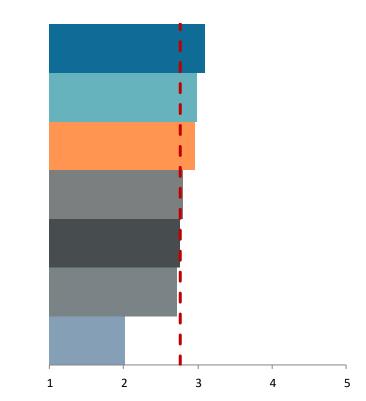
Offers a wide diversity of outdoor recreation options for hiking, biking, paddling, etc.

- Has unique and high-quality dining options
- Has an assortment of authentic and unique attractions and entertainment opportunities (e.g. Historic Sites, Museums, Cultural Attractions)
- Has high-quality and wide-ranging arts and cultural attractions
- Has unique and vibrant neighborhoods that are attractive and accommodating to visitors
- Towns and cities offer diverse and high-quality shopping opportunities
- Has the type of large, famous attractions that cause people to stay (or plan to stay) an extra day
- Suburban and/or rural areas offer diverse and high-quality shopping opportunities



### **Mobility & Access**

- Has adequate water access that makes it easy for visitors to get around
- Has great directional signage and highways that make it easy to get around
- There are a number of sufficient and visible information centers available to tourists
- Roads can easily handle residents, businesses and visitor traffic throughout the year
- Has adequate bike paths/pedestrian walkways that makes it easy for visitors to get around
- Provides good access and mobility for those with disabilities
- Has adequate public transportation that makes it easy for visitors to get around





### **Destination Performance**

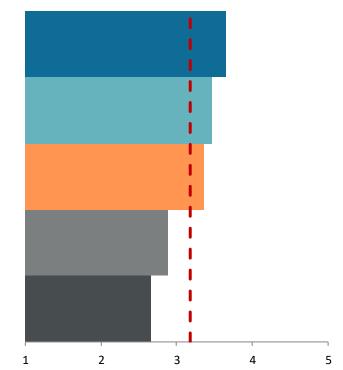


Is experiencing a positive growth in overnight visitation

Hotels are performing well (e.g. Occupancy, RevPAR)

Tourism industry performance is adequately measured and tracked

- The tourism industry does a good job at communicating the performance and economic impact to the public
- Is successfully attracting meetings and conventions

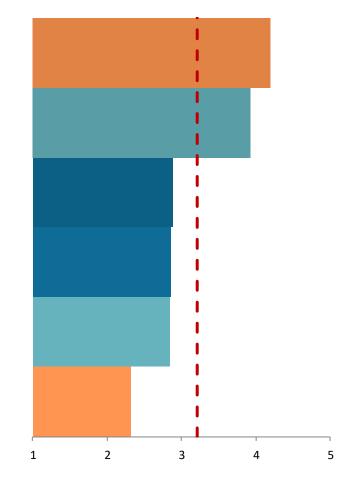


## **NEXT**

### **Sports & Recreation Facilities**

Has lakes and rivers to support good fishing and vast wooded areas to support hunting activities

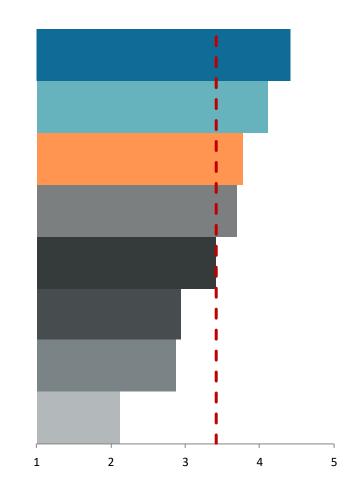
- Has adequate trail systems for snowmobiling, skiing, hiking and/or ATVing
- Leadership representing sports and recreational facilities are engaged and helpful in pursuing recreational and sporting events for the region
- Has the sports fields and availability to host major amateur and/or collegiate sporting events
- The Maine Sports Commission is a useful resource and is properly utilized throughout the region
- Has the venues to host major professional sporting events





#### **Brand**

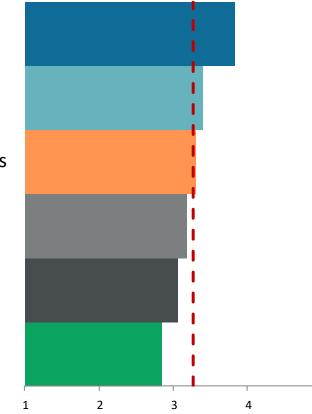
- Is known as being a healthy place for outdoor activities
- Is known for being safe, clean, and secure for visitors
- Is known for having a lot of things to see and do
- Is known for being environmentally conscious and sustainable
- Appeals to a diverse range of visitors
- Has an effective region-wide marketing message
- Panhandling does not affect the experience of the destination
- Is prepared for international tourism with adequate translations and guides





#### **Events**

- Has an abundance of parks and outdoor spaces for handling special events
- Offers major events that attract non-local visitors
- The citizens of the region are supportive of hosting major sporting/national or international events
- Government is cooperative and supportive in attracting and hosting major events
- Local venues produce numerous public/lifestyle shows throughout the year for residents to enjoy
- Has diverse and quality facilities/venues with capacity/availability to host major events



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### **Communication & Internet Infrastructure**

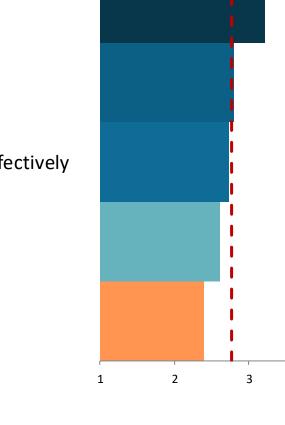
Tourism industry uses and leverages social media to support the brand and amrket

There is substantial Wi-Fi access in region's meeting/convention facilities

Businesses have access to good broadband capacity to be able to run their businesses effectively

There is reliable mobile phone service covering all of the region's attractions

Offers sufficient free Wi-Fi in outdoor/public areas with high visitor traffic



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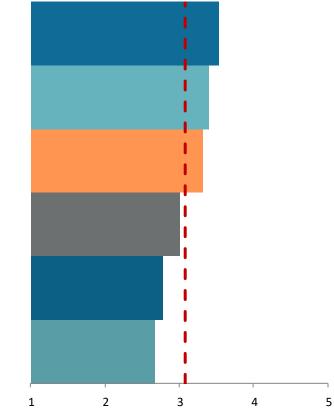
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#### **Air Access**

- Local airport has the facilities to grow tourism in the region
- Local airport offers a "sense of place" that supports the brand and promotes the region and state
- Has adequate domestic air access through airports (number of flights/capacity)
- Has adequate domestic air access through airports (# of carriers/low-cost options)
- Has adequate international air access through airports (number of flights/capacity)
- Has adequate international air access through airports (# of carriers/low-cost options)



#### **Community Support & Engagement – Global Averages**





		Relative Importance	Perceived Performance
	Funding Support & Certainty	1st	10 <sup>th</sup>
	Industry Support	2 <sup>nd</sup>	3rd
	Effective Destination Organization Governance Model	3 <sup>rd</sup>	2 <sup>nd</sup>
<b>h</b> thi	Local Community Support	4 <sup>th</sup>	4 <sup>th</sup>

#### **Community Support & Engagement – State of Maine**





	Relative Importance	Perceived Performance
Local Community Support	<b>1</b> st	3 <sup>rd</sup>
Industry Support	2 <sup>nd</sup>	2 <sup>nd</sup>
Hospitality Culture	3rd	4 <sup>th</sup>
Regional Cooperation	4 <sup>th</sup>	5 <sup>th</sup>

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### **Community Support & Engagement – Report Card**



	R	elative Importanc (0-100%)	e	Perceived Performance (1-5 scale)				
Variable	Industry Average	Maine Average	Standard Deviation	Industry Average	Maine Average	Standard Deviation		
Local Community Support	10.2%	10.6%	4%	3.56	3.44	0.79		
Industry Support	9.9%	10.3%	2%	3.81	3.50	0.83		
Hospitality Culture	10.2%	10.3%	1%	3.71	3.42	0.96		
Regional Cooperation	10.0%	10.1%	1%	3.76	3.38	0.86		
Economic Development	10.2%	10.0%	1%	3.95	4.00	0.63		
Workforce	10.1%	10.0%	2%	3.31	2.39	0.72		
Effective Advocacy Program	10.2%	9.9%	1%	3.63	3.22	0.81		
Membership Strength & Support	9.6%	9.9%	2%	3.76	3.34	0.79		
Funding Support & Certainty	9.9%	9.7%	4%	3.36	2.50	0.87		
Effective DMO Governance Model	9.6%	9.2%	2%	3.80	3.22	0.87		

# COMMUNITY SUPPORT & ENGAGEMENT - 03.25INDUSTRY AVERAGE COMMUNITY SUPPORT & ENGAGEMENT3.60

### **RESULTING SCENARIO**

<u>Note</u> Green shading signifies that the destination outperformed the industry average by greater than 0.2. Yellow shading signifies that the destination underperformed the industry average by greater than 0.2 but less than 0.4. Red shading signifies that the destination underperformed the industry average by greater than 0.4.

### EXPLORERS

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### **Community Support & Engagement -Regional Report Card**



Perceived Performance (1-5 scale)											
Variable	Maine Average	Aroostook	Downeast- Acadia	Greater Portland & Casco Bay	Kennebec Valley	Maine Highlands	Greater Bangor	Maine Lakes & Mountains	Mid-Coast	The Maine Beaches	
Local Community Support	3.44	3.15	3.47	3.49	3.31	3.35	3.65	3.34	3.45	3.56	
Industry Support	3.50	3.21	3.51	3.56	3.44	3.60	3.58	3.50	3.46	3.41	
Hospitality Culture	3.42	3.63	3.28	3.61	3.17	3.02	3.62	3.22	3.47	3.35	
Regional Cooperation	3.38	2.98	3.31	3.50	3.27	3.37	3.45	3.16	3.40	3.68	
Economic Development	4.00	3.63	3.94	4.11	4.00	3.96	4.11	3.89	3.96	4.08	
Workforce	2.39	2.77	2.18	2.40	2.56	2.52	2.75	2.44	2.05	2.10	
Effective Advocacy Program	3.22	2.96	3.28	3.29	3.21	3.05	3.43	3.21	3.09	3.21	
Membership Strength & Support	3.34	2.84	3.38	3.41	3.43	3.44	3.52	3.30	3.23	3.23	
Funding Support & Certainty	2.50	2.01	2.30	2.68	2.43	2.33	2.58	2.36	2.45	2.99	
Effective DMO Governance Model	3.22	2.73	3.11	3.31	3.31	3.17	3.62	3.18	3.21	3.01	

COMMUNITY SUPPORT & ENGAGEMENT - Maine Average	3.25
INDUSTRY AVERAGE COMMUNITY SUPPORT & ENGAGEMENT	3.60

#### **RESULTING SCENARIO**

**EXPLORERS** 

<u>Note</u>

**Green** shading signifies that the region **outperformed** the destination average by greater than 0.2. **Yellow** shading signifies that the region **underperformed** the destination average by greater than 0.2 but less than 0.4. **Red** shading signifies that the region **underperformed** the destination average by greater than 0.4.



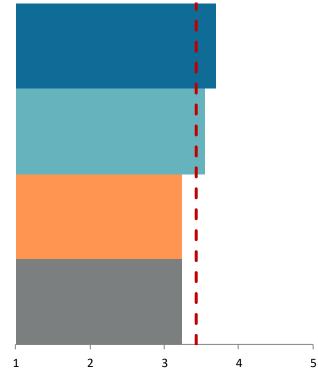
## **Local Community Support**

The region's tourism industry has business support

The region's tourism industry gets positive media coverage

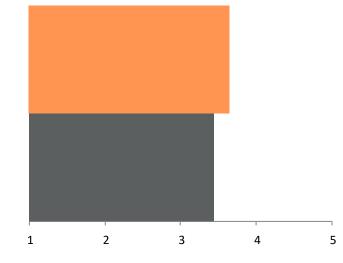
Local community in the region have a general understanding and positive perception of the region's tourism industry

Stakeholders find value in partnerships that include other tourism regions



Tourism industry leaders and stakeholders are supportive of the regional tourism industry

Tourism industry leaders and stakeholders are investing in activities



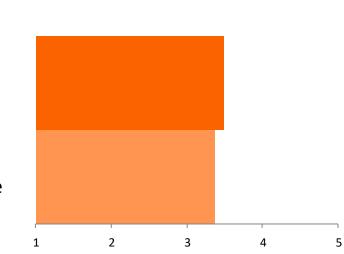
### Industry Support



## **Hospitality Culture**

The region has a reputation for offering high-quality customer service

The region has a hospitality-minded culture that welcomes visitors and improves their experience



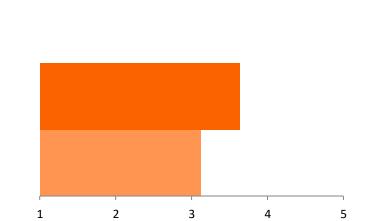


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### **Regional Cooperation**

Tourism marketing efforts have broad economic benefits across the region

There is broad collaboration and coordination among tourism partners in the region



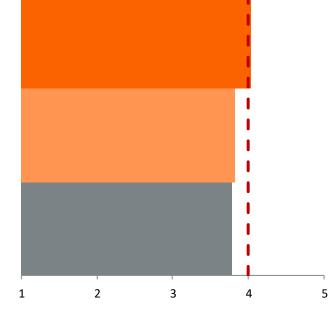


**Economic Development** 

Tourism is identified as a key economic driver for the region

Tourism industry plays an important role in our community's economic strategies; including transportation, air service and business development

Tourism industry has a good working relationship with local chambers and/or economic development agencies



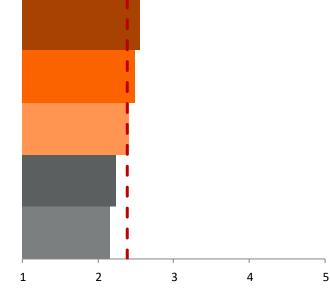


### Workforce

The region has a strong base of hospitality education programs

The region's workforce is stable and has a positive labor relations environment

- The region's hospitality industry is able to attract and retain a high-quality workforce
- The increase in rents and home prices has not affected the industry in terms of attracting employees
- The H2B visa restrictions have not affected businesses that cater to tourists or the hospitality industry workforce





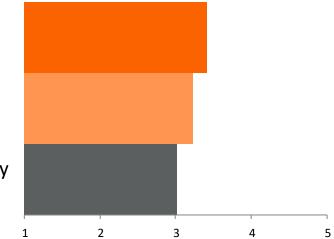
## **Effective Advocacy Program**



Local government is supportive of the tourism industry

Local government relies on tourism stakeholders for input on the destination

Tourism advocacy programs are successful in educating/informing government policy and regulatory matters



## **Stakeholder Strength & Support**

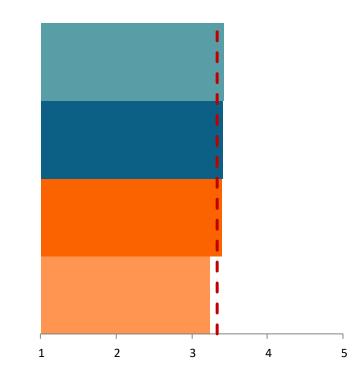


Stakeholders are active, engaged and supportive of tourism development

Stakeholders are active, engaged and supportive of tourism marketing

Stakeholders find value in region-wide partnerships

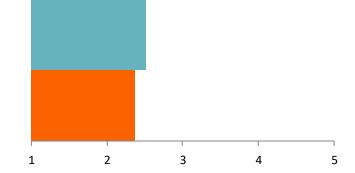
Stakeholders find value in partnerships that include other tourism regions



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### **Funding Support & Certainty**

- There is stable funding to attain tourism mission of growth of economic activity and improved quality of life
- There is sufficient funding to attain tourism mission of growth of economic activity and improved quality of life



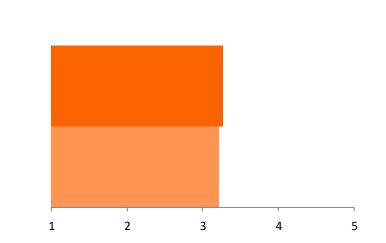


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### **Effective Destination Organization Governance Model**

Organizations that impact tourism have an effective organizational structure

Local leaders are engaged in the governance structure of organizations







DESTINATION

### **Key Takeaways**

 Currently in Explorers quadrant with below industry average destination strength and community support & engagementaix

 There is strong alignment among stakeholder and age groups on perceptions of the destination



### **Destination Opportunities**

- Meeting facilities
- Lodging capacity
- Shopping
- Iconic attractions
- Public transportation
- Mobility
- Sports & recreation facilities
- International tourism readiness
- Region-wide marketing
- Event venues
- Wi-Fi access
- Cell coverage
- Air access



### **Community Support & Engagement Opportunities**

- Local support
- Hospitality culture
- Regional collaboration
- Workforce
- Advocacy
- Funding





# What one thing would help the region become a more productive visitor destination?

- 1. Advertising & marketing
- 2. Visitor amenities & product development
- 3. Transportation

	Factors	Aroostook	Downeast -Acadia	Highlands -Greater Bangor	Highlands -Other	Greater Portland & Casco Bay	Kennebec Valley	Mid- Coast	Maine Lakes & Mountains	The Maine Beaches	
<	Advertising & Marketing	$\checkmark$	√	√	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	<b>√</b>	
<	Visitor Amenities & Product Development	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	
	Engagement & Regional Support				$\checkmark$						
	Attractions & Entertainment						$\checkmark$				
<	Transportation	$\checkmark$	$\checkmark$	✓		$\checkmark$		√	$\checkmark$	<b>√</b>	





What are the three biggest opportunities for expanding jobs and the economic benefits of the tourism industry?

- 1. Advertising, branding & marketing
- 2. Outdoor recreation & sports
- 3. Workforce

	Opportunities	Aroostook	Downeast- Acadia	Highlands- Greater Bangor	Highlands- Other	Greater Portland & Casco Bay	Kennebec Valley	Mid- Coast	Maine Lakes & Mountains	The Maine Beaches
<	Outdoor Recreation & Sports	$\checkmark$	$\checkmark$		$\checkmark$		$\checkmark$		$\checkmark$	
$\sim$	Advertising, Branding & Marketing	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$	
	Accommodations				$\checkmark$					
	Conventions & Meetings					$\checkmark$				
	Food & Beverage						$\checkmark$			
	Attractions & Entertainment			✓						$\checkmark$
	Seasonality/Shoulder Seasons							$\checkmark$		
	Nature, Cultural, & Heritage Tourism	$\checkmark$								
<	Workforce		$\checkmark$			$\checkmark$		√		<b>√</b>
	Education & Training									
	Planning & Experiential Product Development			$\checkmark$					✓	✓
	Transportation					✓				



?...

### What are the top three tourism issues to address?

- 1. Transportation
- 2. Advertising & marketing
- 3. Workforce

	Issues	Aroostook	Downeast -Acadia	Highlands -Greater Bangor	Highlands -Other	Greater Portland & Casco Bay	Kennebec Valley	Mid- Coast	Maine Lakes & Mountains	The Maine Beaches
<	Advertising & Marketing	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$	
	Accommodations	$\checkmark$			$\checkmark$					
	Planning & Experiential Product Development				$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	
<	Transportation	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	<b>v</b>
<	Workforce		$\checkmark$	$\checkmark$		$\checkmark$		√		<b>v</b>
	Seasonality/Shoulder Seasons									$\checkmark$





# List up to three markets that you think have the most growth potential in the next three years.

- 1. Food & beverage
- 2. Outdoor recreation
- 3. Nature/wellness

	Markets	Aroostook	Downeast- Acadia	Highlands -Greater Bangor	Highlands -Other	Greater Portland & Casco Bay	Kennebec Valley	Mid- Coast	Maine Lakes & Mountains	The Maine Beaches	
<	Food & Beverage		✓	✓	✓	✓	$\checkmark$	$\checkmark$	√	$\checkmark$	>
<	Outdoor Recreation	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$		>
<	Nature/Wellness	$\checkmark$		✓	$\checkmark$			$\checkmark$	$\checkmark$	$\checkmark$	>
	Niche Tourism Markets					$\checkmark$	✓			$\checkmark$	
	Arts/Culture/Heritage Tourism	$\checkmark$	$\checkmark$					$\checkmark$			



## **Regional Workshops**

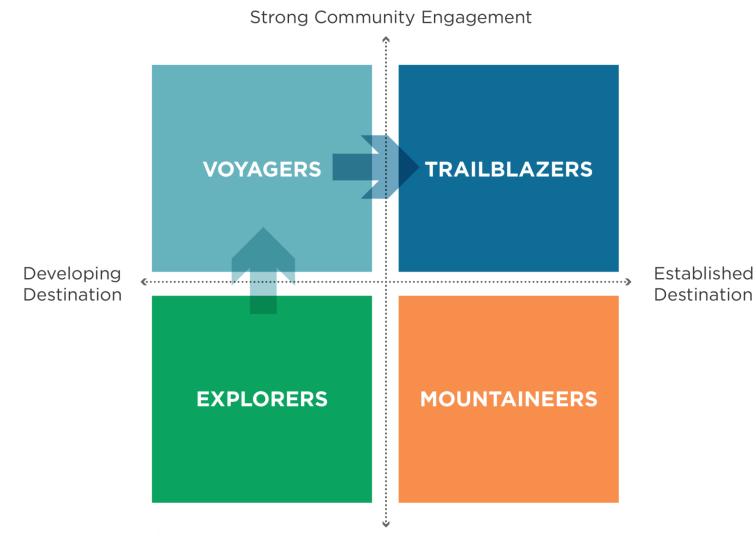
**June 4-8** 

- 1. Present DestinationNEXT assessment results
- 2. Discuss best practices
- 3. Key action items





### **Becoming a Trailblazer**



Weak Community Engagement

# **Thank You!**

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